Video Game Design with Scratch

At graduation, John, said “and I would like to Thank Ms. I for helping me to do things I thought I couldn’t do.”
Scratch in 30 seconds

Created by Sophie Idromenos

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public class HelloWorld {
  
  public static void main(String[ ] args) {
    System.out.println("Hello, World");
  }

  }

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sprite

a small graphic that can be moved independently around the screen.
block

a command or instruction used within a script.
loop

a repeating series of instructions until a condition is met.
variable

a placeholder for a value.
script

a stack of blocks.
Copy this Script

when clicked

forever

point towards mouse-pointer

move 3 steps

What does this do?

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Test the Game
Please take a moment to complete the **evaluation** form

Questions???

Scratch the Path to Success

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