Video Game Design with Scratch

At graduation, John, said “and I would like to Thank Ms. I for helping me to do things I thought I couldn’t do.”
Scratch in 30 seconds

I'm a big boy and this is practically the first Scratch project I ever made.

INSTRUCTIONS: Click the bonobos and then the other one at the top of the screen.

HOW I MADE THIS: The bonobos makes a beat and "broadcasts" messages to the dancer. The dancer responds by moving and whirling. I took pictures of myself doing k-ticks and ninja freezo and cut them out in Photoshop. Then I made it so that when you click the bonob at the top, the dancer busts out with a photo move. MORE IDEAS: It would be fun to add other dancers that respond to the
public class HelloWorld {

    public static void main(String[] args) {
        System.out.println("Hello, World");
    }
}

Let's Compare!

Created by Sophie Idromenos

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sprite

a small graphic that can be moved independently around the screen.
block

a command or instruction used within a script.
loop

a repeating series of instructions until a condition is met.
variable

a placeholder for a value.
script

a stack of blocks.
Copy this Script

when clicked

forever

point towards mouse-pointer

move 3 steps

What does this do?

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Test the Game
Please take a moment to complete the evaluation form

Scratch the Path to Success

Questions???

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